## jQuery on Rails (the real ones)

by Jonathan Sharp





The only Web 2.0 event created by the real developers

#### The Challenge



- Rapid web based application development
- Support multiple server side technologies
- Easy integration of enterprise data
- Additionally Provide
  - Consistent user experience across all applications
  - Migrate existing applications
  - Low cost upgrades

#### The Scope



- Multiple frameworks: Wicket, Struts, JSF, ColdFusion, Servlets
- Developers
  - 450+ developers (primarily Java)
  - Basic HTML, CSS & JS
  - Geographically dispersed
- Limited Human Factors resources

#### Outline



- Multiple Frameworks
- Rapid Prototyping
- Enterprise Data

### Audience Survey



- jQuery Experience?
  - Beginner
  - Intermediate
  - Advanced

### The Approaches



- Server Side
  - Consolidate on a single server side framework
  - XML post processing
  - Client side library

### **Existing Tools**



- Existing Frameworks
  - ExtJS
  - Dojo
  - Prototype/Scriptaculous
  - jQuery
  - Tibco GI
  - GWT

#### Tool Evaluation Criteria



- Developer interface API / education
- Legacy application migration
- Performance
- File size
- Licensing
- Browser support

### The Developer Interface



- We put a lot of emphasis on this
- Developer demographics / skill sets
- Application development workflow
  - Human Factors / Usability Studies
  - Implementation team

### Jumping In



- We selected jQuery
- Created a developer centric interface
- Just include & use short learning curve
- Component driven

#### The Component



- A component encompasses:
  - XHTML Markup
  - Behavior
  - Enterprise data
- Simple XHTML interface
- Advanced developer interface

#### Semantic Markup



Developers insert the following XHTML:

#### Rendered Markup



Component renders:

```
• <div class="groupbox">
    <div><div class="groupboxTitle">
        My Groupbox Title
    </div></div>
    <div class="groupboxContent">
         <!-- Groupbox contents -->
    </div>
    <div>...</div>
</div>
```

#### Alternate Markup Style



Developers insert the following XHTML:

#### The Architecture



- Versioning
- Build Process
- Publishing Releases
- Technical Considerations
- Development Environment

#### Versioning



- <Product Version>.<major>.<minor>
  - Example: 2.1.4, 2.2.4
- Major & Minor Releases
  - Major release requires an application change & may break backwards compatibility, url change
  - Minor releases are transparent to applications, no url change

#### **URL** Versioning



- Minor release
  - 2.1.5 /product/2.1/product.js
  - 2.1.6 /product/2.1/product.js
- Major release
  - 2.2.3 /product/2.2/product.js

#### **Build Process**



- Apache Ant build.xml
- JS Lint
- YUI Compressor (JS & CSS)
- PNG Crush

#### Technical Considerations



- File size / load impact
  - JS pack vs. min
  - Caching
- XHTML Transitional doctype
- Require JavaScript to be enabled
  - Browser support: IE6+, FF2+, Safari

#### Development Environment



- Firefox / Firebug
- IE & script debugging
- SVN for source versioning
- J2EE servlets for Ajax calls (WebLogic)

### The Component



- Identified by CSS class
  - <div class="component"></div>
- Component initializes on page load
  - Initialization may also occur by calling Project.init('#id')

#### Custom Attributes & Namespace



- Developed using namespaced attributes
  - <div spk:attr="value">
- HTML5 provides "data" attributes
  - <div data-attr="value">

#### Developer API & Interface



- Basic
  - XHTML Only, no need to write JavaScript
- Advanced
  - Add additional behavior with JavaScript

#### Developer API & Interface



#### Unobtrusive JavaScript



Behavioral separation

Progressive rendering

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#### The Life of a Page



- HTTP Request is made for page
  - Page requests /spike/2.1/spike.css
  - Page requests /spike/2.1/spike.js

#### The Event Cycle



- jQuery \$ (document).ready(callback) is executed
  - Trigger user space "before" ready event
  - Component initialization
    - Transform the DOM
    - Add behaviors
  - Trigger user space ready event

## Components In Action



- Application Template
- Groupbox
- Tooltip

#### Outline



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## Prototyping The UI



- Increasing Productivity
  - Workflow
    - Requirements
    - Prototype interface
    - Implementation
- Cost of making changes is low
- Developers focus on areas of expertise

### Prototyping The UI



- Initial Human Factors prototype
  - Usability study / customer review
- Handoff to application team for implementation
- Reuse XHTML with Wicket, ColdFusion, etc.

#### Outline



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#### Enterprise Data



- UI team develops JSON servlets that talk to XMF/ESB web services (SOA architecture)
- Application teams gain benefits without having to add JAR's or 3rd party components
- Client side becomes point of aggregation

### Data Caching / Offline



- Distribute data to the client
- Take advantage of tools such as Google Gears for client side caching
- Increases client side performance, distribution of load

#### Performance Tips



- DOM Manipulation
  - Consider DOM DocumentFragment
     http://ejohn.org/blog/dom-documentfragments/
  - Cache Node References
  - Take advantage of the jQuery.data() function to solve expando issues
- \$('#myID').data('rows', row1,row2,...,n]);

### Performance Tips



- Tune jQuery Selectors
- Late event binding
  - Bind click event using mouseover event
- Use event delegation

### Dynamic Transformations



- On DOM Insert / Update events
- Dynamically initialize components

#### The UI With Canvas



- Move towards rendering components using Canvas
- MooTools Mocha UI http://mochaui.com/demo/

## Audience Response



Questions ?

# Thank you!

Links & Additional Resources http://outwestmedia.com/TAE/



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